

# PlusMe: Transitional Wearable Companions for the therapy with children with Autism Spectrum Disorders

a European funded project

## Deliverable 3.3 Dissemination of research activities, stage one

Work Package 3 *Dissemination* due at month 10 (30<sup>th</sup> Jun 2021).

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#### 1. Overview of the deliverable

This deliverable reports the dissemination activities – to the date of July 2021 – concerning the *PlusMe* device and the related project activities. In more detail the document describes:

- a workshop on *PlusMe* device, organised in collaboration with the University of Rome *Sapienza* (sec. 2);
- a brief published article on a new experimental interactive toy, called X-8 (sec. 3).

#### 2. The workshop on PlusMe

The CNR-ISTC, in collaboration with the Department of Human Neuroscience of the University of Rome *Sapienza*, organised a workshop about the *PlusMe* device and the related experimental activities. The workshop was held in Rome on July 16 2021, at the Department of Human Neuroscience, Section of Child and Adolescent Neuropsychiatry<sup>2</sup>.

The organisers were dr. Flora Giocondo (for CNR-ISTC), and dr. Noemi Faedda, dr. Gioia Cavalli, dr. Carla Sogos, Prof. Vincenzo Leuzzi and Prof. Vincenzo Guidetti (for *Sapienza*). The audience was composed of about 20 people between neurodevelopmental therapists and trainees (see fig. 1).



Figure 1. Dr. Carla Sogos introduces the *PlusMe* device to the workshop audience, at the Department of Human Neuroscience, University of Rome *Sapienza*.

The workshop, publicised through a flyer (see fig. 2), was so organised:

• 9:30 - 9:45: introduction to the *PlusMe* device and the related European project (dr. Flora Giocondo, CNR-ISTC, and dr. Carla Sogos, *Sapienza*);

<sup>&</sup>lt;sup>2</sup> Via dei Sabelli 108, 00185 Roma.

- 9:50 10:20: use of *PlusMe* device as a potential supporting tool to improve social skills in children with Autism Spectrum Disorders, ASD<sup>3</sup> (dr. Gioia Cavalli, *Sapienza*);
- 10:25 10:55: use of *PlusMe* device as a potential tool for the early diagnosis of ASD and communicative, relational deficits in typically developed children (dr. Noemi Faedda, *Sapienza*);
- 11:00 11:15: final discussion, questions from audience and short introduction to the European funded project IM-TWIN<sup>4</sup>, a complementary research project where *PlusMe* device is used within a broader technological system (dr. Flora Giocondo, CNR-ISTC).



Figure 2. The flyer used to promote the workshop at the University of Rome Sapienza.

The presentations and additional material are available at the project dedicated page: <a href="https://www.plusme-h2020.eu/workshops-presentations/">www.plusme-h2020.eu/workshops-presentations/</a>

<sup>&</sup>lt;sup>3</sup> The results of the pilot study on ASD children are discussed in the deliverable *D2.1 Experimental phase, stage one*, available on the project website.

<sup>&</sup>lt;sup>4</sup> <u>www.im-twin.eu</u>

#### 3. X-8: a new experimental device based on *PlusMe*

The CNR-ISTC, relying on the technical experience gained with *PlusMe*, developed a new experimental device based on the design concept of Transitional Wearable Companion. The new interactive toy, called X-8, was designed to facilitate turn-taking games between child and therapist; it features an interesting technical improvement over *PlusMe*, specifically the ability to autonomously discern the therapist's touch from the child's touch (see fig. 3 and 4). An overview about the new prototype is described in the brief article X-8: an experimental interactive toy to support turn-taking games in children with Autism Spectrum Disorders, published as an extended abstract in the proceedings of the 23rd International Conference on Human Computer Interaction, (HCI International 2021 - Posters; HCII 2021, Communications in Computer and Information Science. 233-239. vol. 1419. Springer, Cham, DOI: pp. 10.1007/978-3-030-78635-9 32).



Figure 3. Design concept of X-8 interactive toy.



**Figure 4.** Functional test of *X*-8 early prototype: the toy is able to respond to user A (1<sup>th</sup> and  $2^{nd}$  pic from left) emitting a magenta light, and to user B (3<sup>rd</sup> and 4<sup>th</sup> pic), with a green light.

### 3. Conclusions

Updates on the dissemination activities will be provided in the next public deliverable *D3.4 Dissemination of research activities stage two*, due at month 17 (31<sup>th</sup> January 2022).